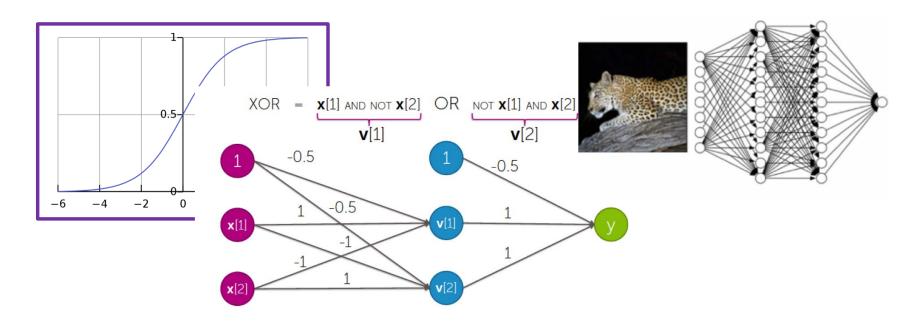
## Tufts COMP 135: Introduction to Machine Learning https://www.cs.tufts.edu/comp/135/2019s/

## Neural Networks



Many slides attributable to:
Erik Sudderth (UCI), Emily Fox (UW),
Finale Doshi-Velez (Harvard)
James, Witten, Hastie, Tibshirani (ISL/ESL books)

#### Logistics

- Project 1: Keep going!
- Recitation next Monday
  - Hands-on intro to neural nets
  - With automatic gradient computation

### Objectives Today: Neural Networks Unit 1/2

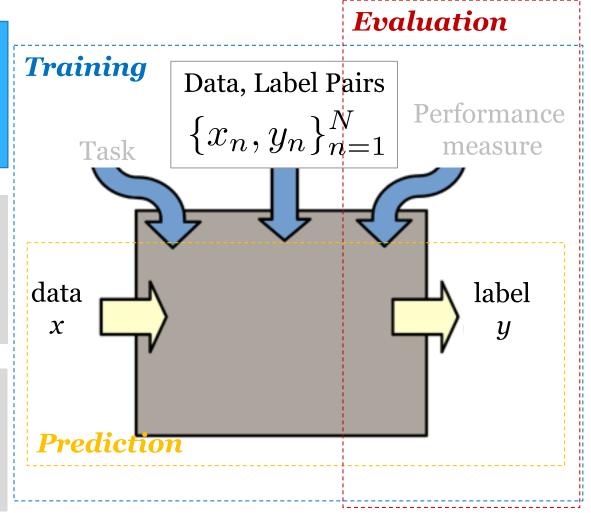
- How to learn feature representations
  - Feed-forward neural nets (MLPs)
  - Universal approximation
  - Activation functions
- The Rise of Deep Learning:
  - Success stories on Images and Language
- Preview: Training via gradient descent
  - Back-propagation = gradient descent + chain rule

What will we learn?

Supervised Learning

Unsupervised Learning

Reinforcement Learning



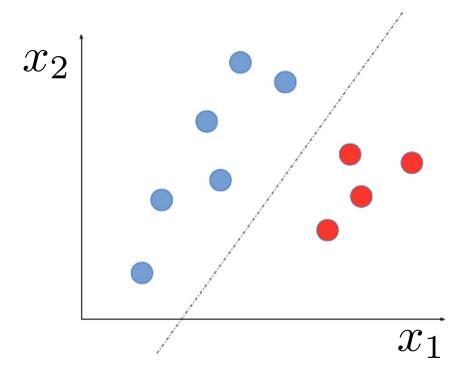
### **Task: Binary Classification**

Supervised Learning

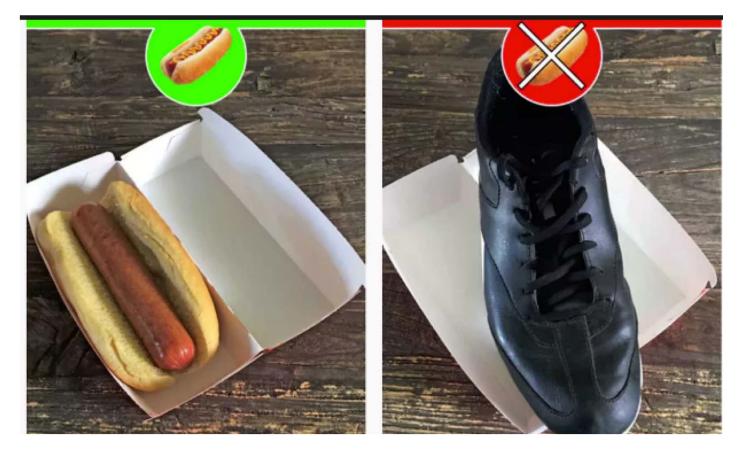
binary classification

Unsupervised Learning

Reinforcement Learning y is a binary variable (red or blue)



#### Example: Hotdog or Not



https://www.theverge.com/tldr/2017/5/14/15639784/hbo-silicon-valley-not-hotdog-app-download

#### **Text Sentiment Classification**

#### Sample review:

Watching the chefs create incredible edible art made the experience very unique.

My wife tried their <u>ramen</u> and it was pretty forgettable.

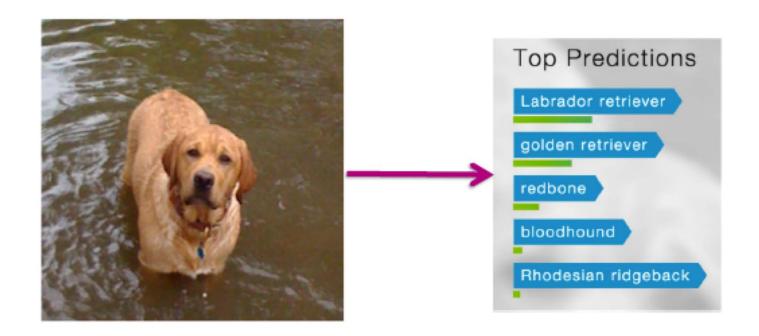
All the <u>sushi</u> was delicious! Easily best <u>sushi</u> in Seattle.





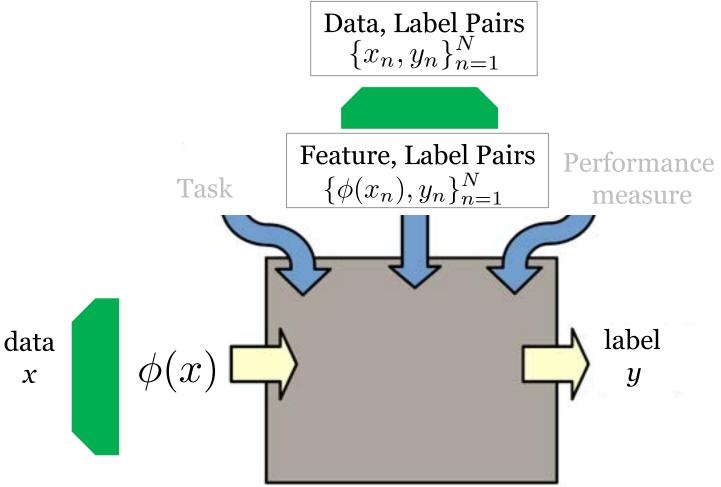


#### **Image Classification**

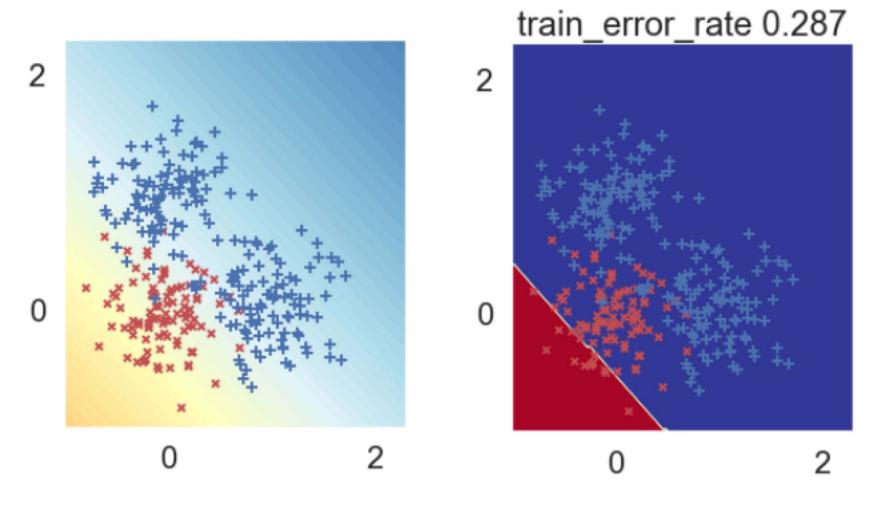


Input: x Image pixels Output: y
Predicted object

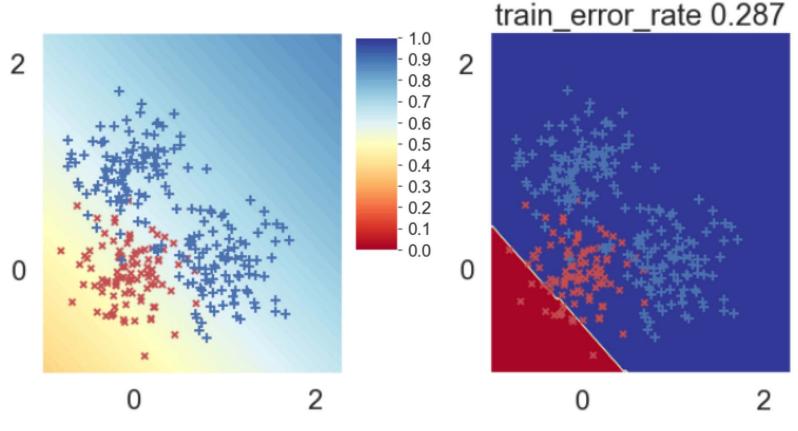
### Feature Transform Pipeline



#### Predicted Probas vs Binary Labels

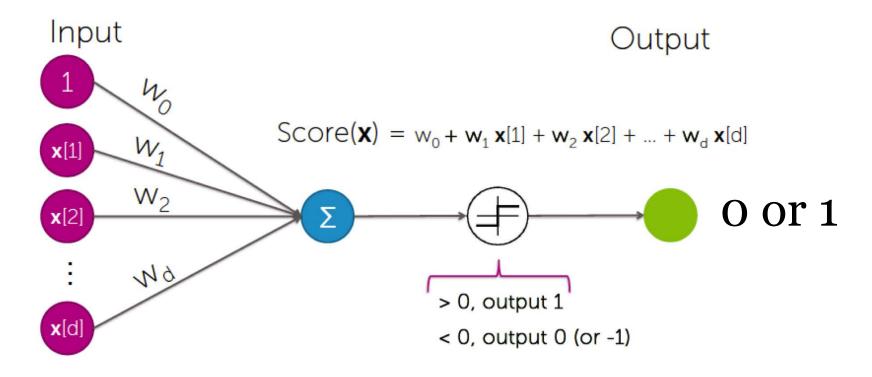


#### Decision Boundary is Linear



$$\{x \in \mathbb{R}^2 : \sigma(w^T \tilde{x}) = 0.5\} \longleftrightarrow \{x \in \mathbb{R}^2 : w^T \tilde{x} = 0\}$$

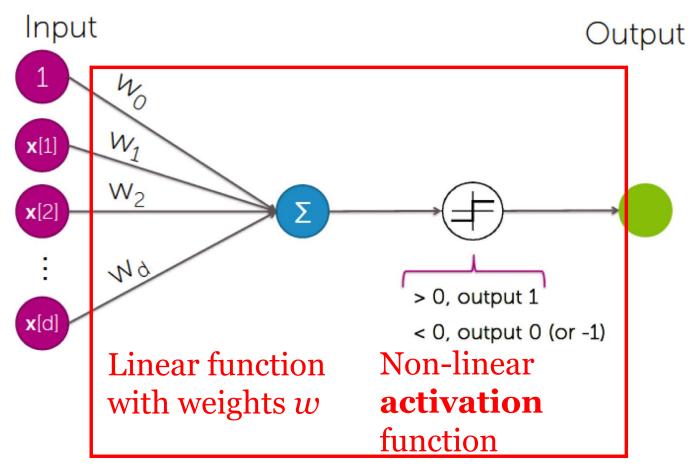
#### Logistic Regr. Network Diagram



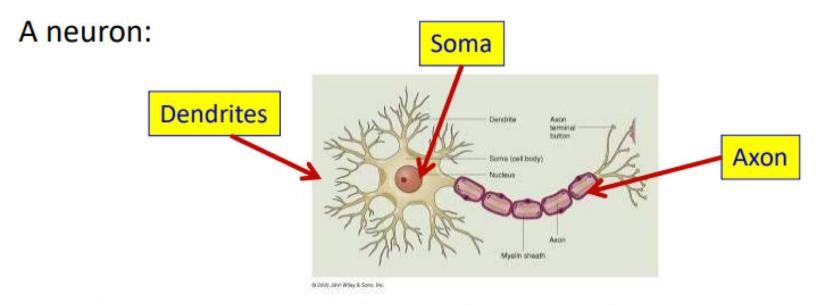
Credit: Emily Fox (UW)

https://courses.cs.washington.edu/courses/cse41 6/18sp/slides/

### A "Neuron" or "Perceptron" Unit



#### "Inspired" by brain biology

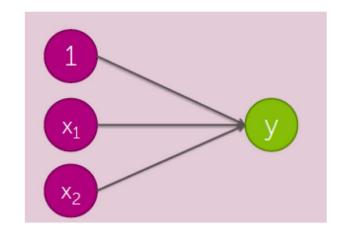


Signals come in through the dendrites into the Soma A signal goes out via the axon to other neurons

Only one axon per neuron

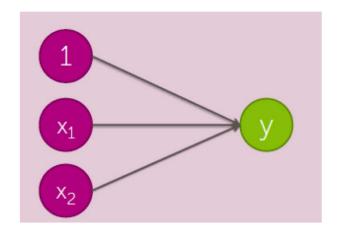
Slide Credit: Bhiksha Raj (CMU)

#### Challenge: Find w for these functions



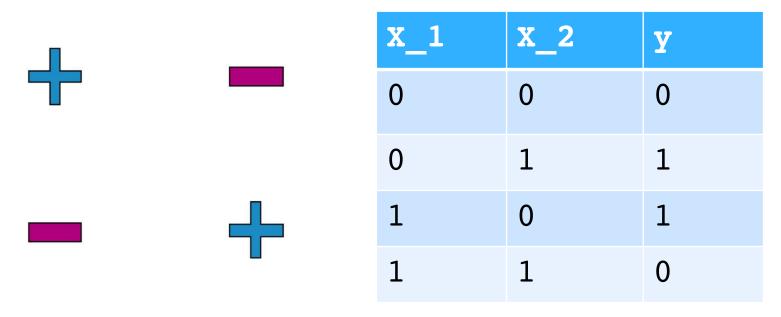
x <sub>1</sub> OR x <sub>2</sub>			x <sub>1</sub> AND x <sub>2</sub>			
<b>x_1</b>	X_2	Y	<b>x_1</b>	x_2	Y	
0	0	0	0	0	0	
0	1	1	0	1	0	
1	0	1	1	0	0	
1	1	1	1	1	1	

#### Challenge: Find w for these functions



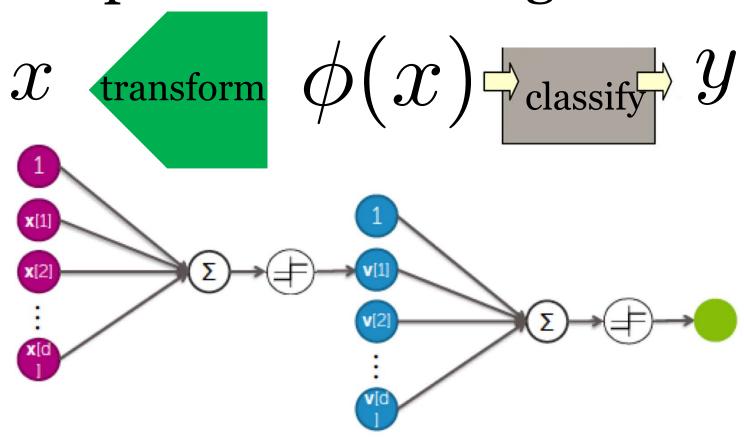
x <sub>1</sub> OR x <sub>2</sub>			x <sub>1</sub> AND x <sub>2</sub>		
x_1	<b>x_2</b>	Y	<b>x_1</b>	X_2	Y
0	0	0	0	0	0
0	1	1	0	1	0
1	0	1	1	0	0
1	1	1	1	1	1
-0.5 + x[1] + x[2]			-1.5 + x[1] + x[2]		

# What we can't do with linear decision boundary classifiers

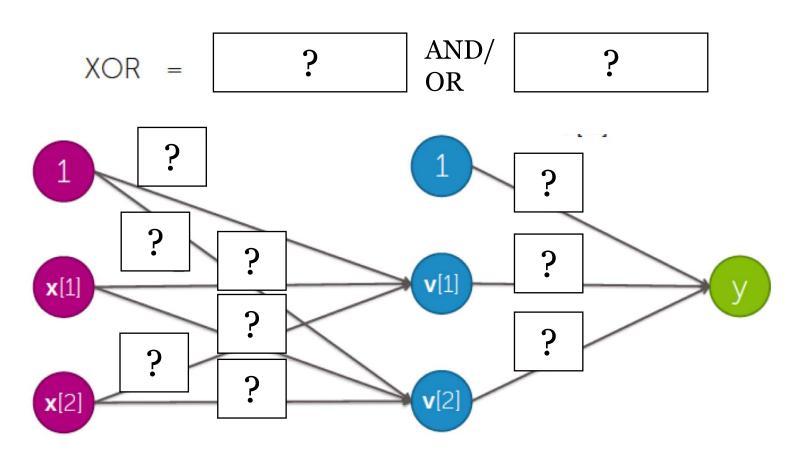


XOR =  $\mathbf{x}[1]$  and not  $\mathbf{x}[2]$  OR not  $\mathbf{x}[1]$  and  $\mathbf{x}[2]$ 

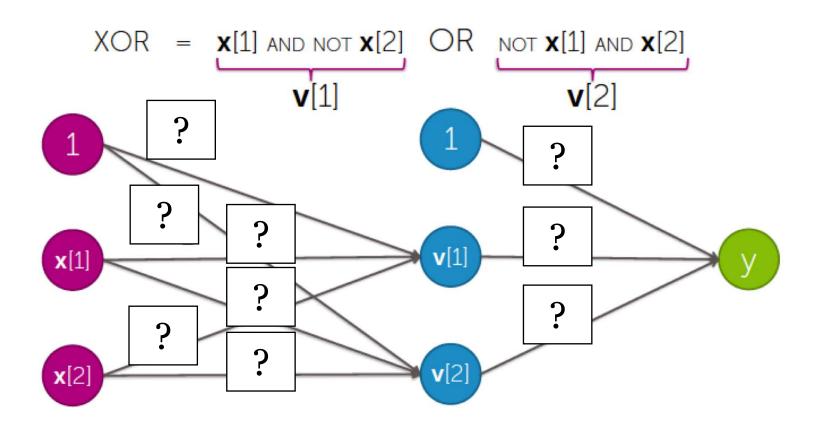
### Idea: Compose Neurons together!



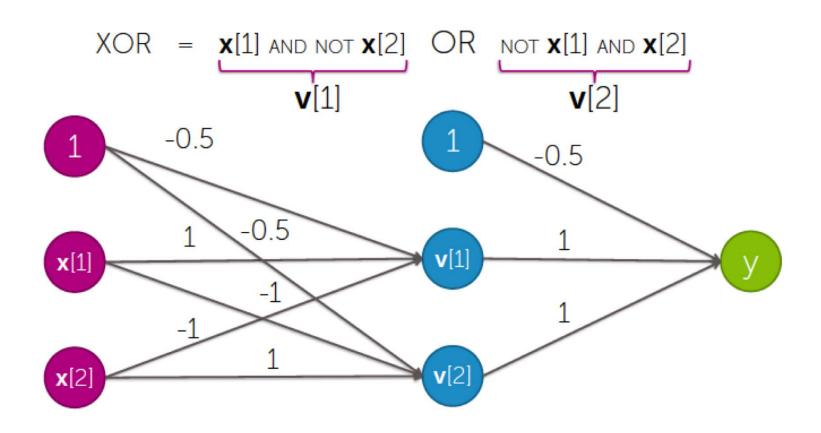
### Can you find w to solve XOR?



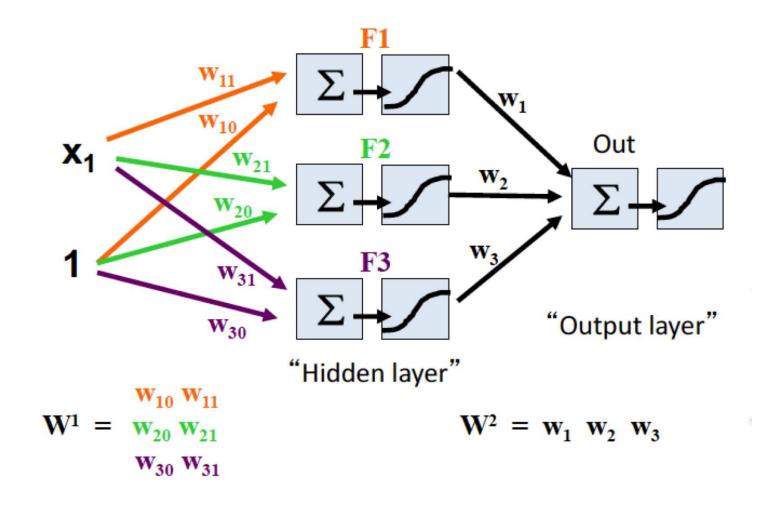
#### Can you find w to solve XOR?



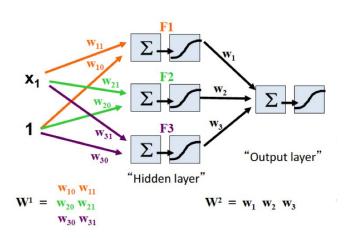
#### Can you find w to solve XOR?



#### 1D Input + 3 hidden units



#### 1D Input + 3 hidden units



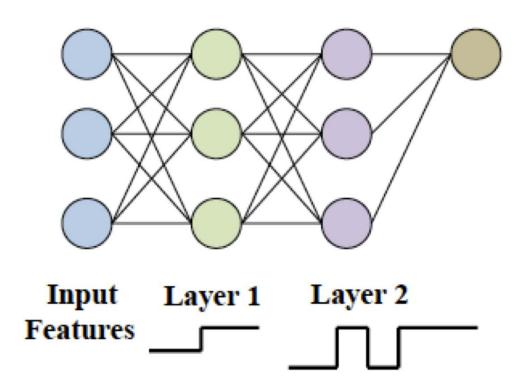
Example functions (before final threshold)





Intuition: Piece-wise step function Partitioning input space into regions

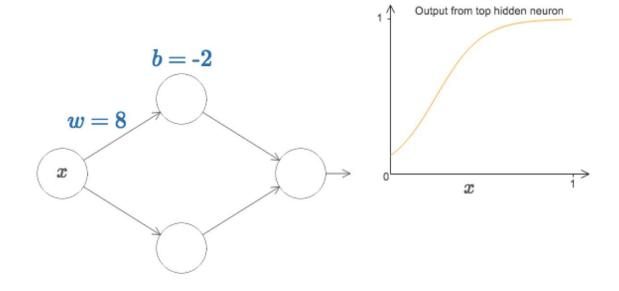
#### More layers = more partitions



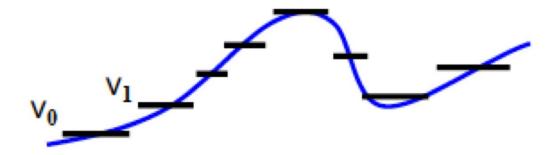
#### Interactive Demo

http://neuralnetworksanddeeplearning.com/chap4.html #universality with one input and one output

Credit: Michael Nielson



# MLPs can approximate any functions with enough hidden units!



#### Universal approximation theorem

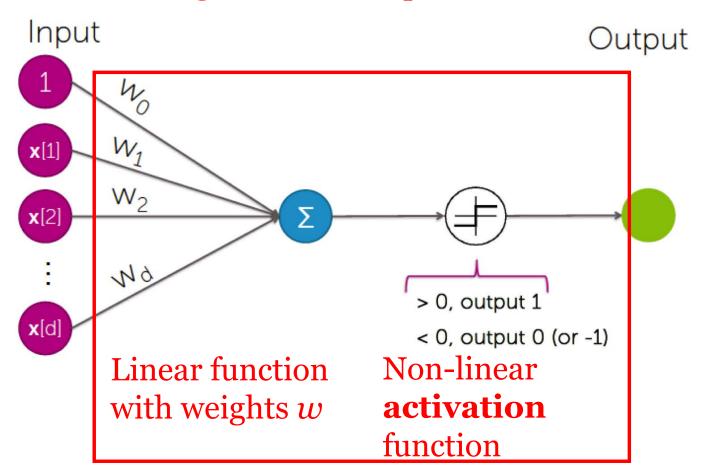
From Wikipedia, the free encyclopedia

In the mathematical theory of artificial neural networks, the **universal approximation theorem** states<sup>[1]</sup> that a feed-forward network with a single hidden layer containing a finite number of neurons can approximate continuous functions on compact subsets of  $\mathbb{R}^n$ , under mild assumptions on the activation function. The theorem thus states that simple neural networks can *represent* a wide variety of interesting functions when given appropriate parameters; however, it does not touch upon the algorithmic learnability of those parameters.

One of the first versions of the theorem was proved by George Cybenko in 1989 for sigmoid activation functions. [2]

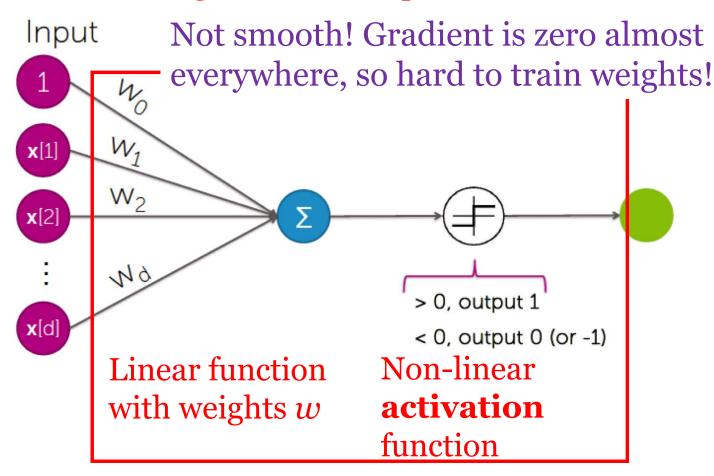
#### Neuron Design

What's wrong with hard step activation function?

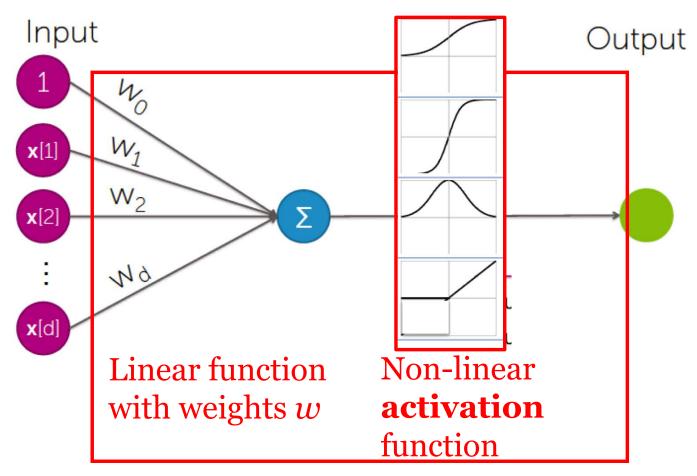


#### Neuron Design

What's wrong with hard step activation function?



#### Which Activation Function?



#### **Activation Functions**

Logistic 
$$\sigma(z) = \frac{1}{1 + \exp(-z)}$$
  $\frac{\partial \sigma}{\partial z}(z) = \sigma(z)(1 - \sigma(z))$ 

Hyperbolic Tangent  $\sigma(z) = \frac{1 - \exp(-2z)}{1 + \exp(-2z)}$   $\frac{\partial \sigma}{\partial z}(z) = 1 - (\sigma(z))^2$ 

Gaussian  $\sigma(z) = \exp(-z^2/2)$   $\frac{\partial \sigma}{\partial z}(z) = -z\sigma(z)$ 

ReLU  $\sigma(z) = \max(0, z)$   $\frac{\partial \sigma}{\partial z}(z) = \mathbb{1}[z > 0]$ 

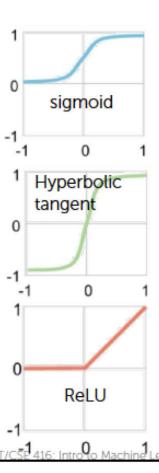
Linear  $\sigma(z) = z$  and many others...

#### **Activation Function Advice**

#### Credit: Emily Fox (UW)

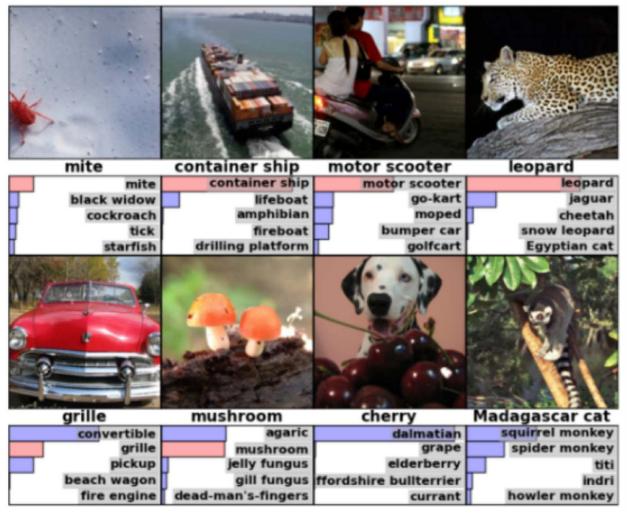
- Sigmoid
  - Historically popular, but (mostly) fallen out of favor
    - Neuron's activation saturates (weights get very large → gradients get small)
    - Not zero-centered → other issues in the gradient steps
  - When put on the output layer, called "softmax" because interpreted as class probability (soft assignment)
- Hyperbolic tangent g(x) = tanh(x)
  - Saturates like sigmoid unit, but zero-centered
- Rectified linear unit (ReLU) g(x) = x<sup>+</sup> = max(0,x)
  - Most popular choice these days
  - Fragile during training and neurons can "die off"...
     be careful about learning rates
  - "Noisy" or "leaky" variants
- Softplus g(x) = log(1+exp(x))
  - Smooth approximation to rectifier activation

2018 Emily Fox

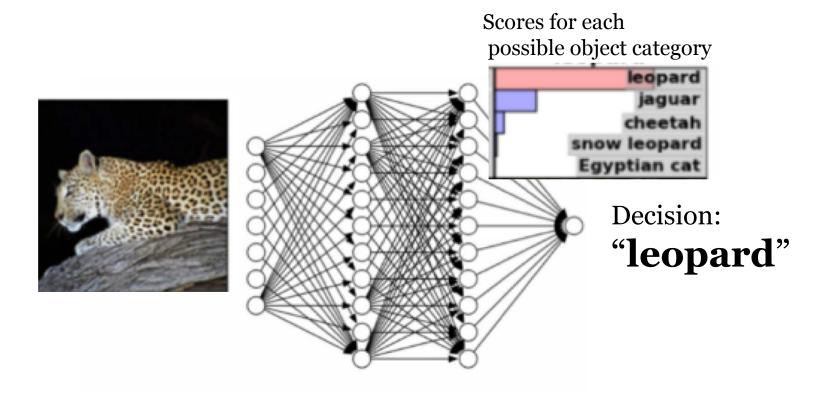


# Exciting Applications: Computer Vision

## Object Recognition from Images

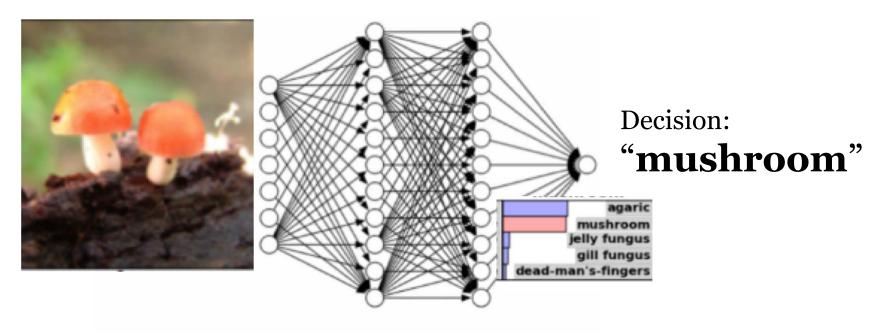


# Deep Neural Networks for Object Recognition

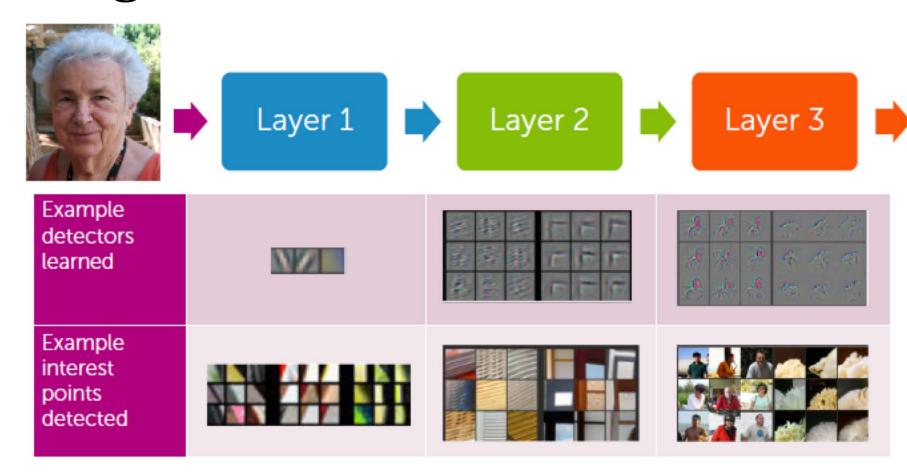


### Deep Neural Networks for Object Recognition

Scores for each possible object category

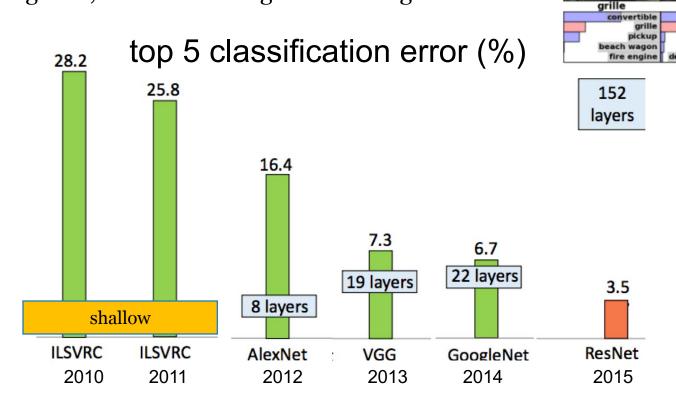


# Each Layer Extracts "Higher Level" Features



#### More layers = less error!

ImageNet challenge 1000 categories, 1.2 million images in training set

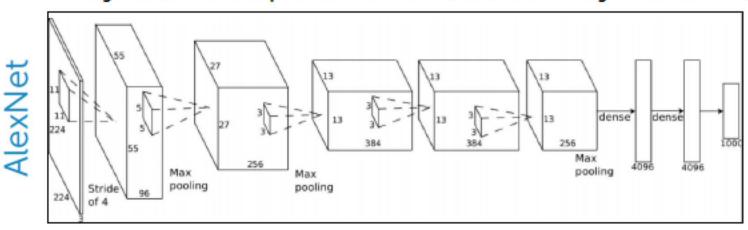


Credit: KDD Tutorial by Sun, Xiao, & Choi: <a href="http://dl4health.org/">http://dl4health.org/</a>
Figure idea originally from He et. al., CVPR 2016

mushroom

#### 2012 ImageNet Challenge Winner

#### 8 layers, 60M parameters [Krizhevsky et al. '12]



#### Achieving these amazing results required:

- New learning algorithms
- GPU implementation

#### State of the art Results

German traffic sign recognition benchmark

99.5% accuracy (IDSIA team)



#### House number recognition

97.8% accuracy per character
 [Goodfellow et al. '13]

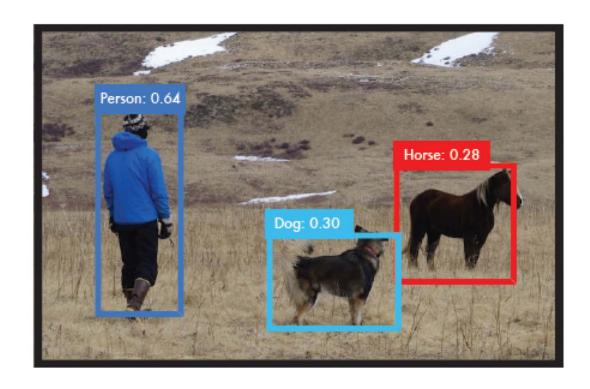


#### Semantic Segmentation



[Farabet et al. '13]

#### Object Detection



Redmon et al. 2015 http://pjreddie.com/yolo/

## Exciting Applications: Natural Language (Spoken and Written)

## Reaching Human Performance in Speech-to-Text

Historic Achievement: Microsoft researchers reach human parity in conversational speech recognition October 18, 2016 | <u>Allison Linn</u>



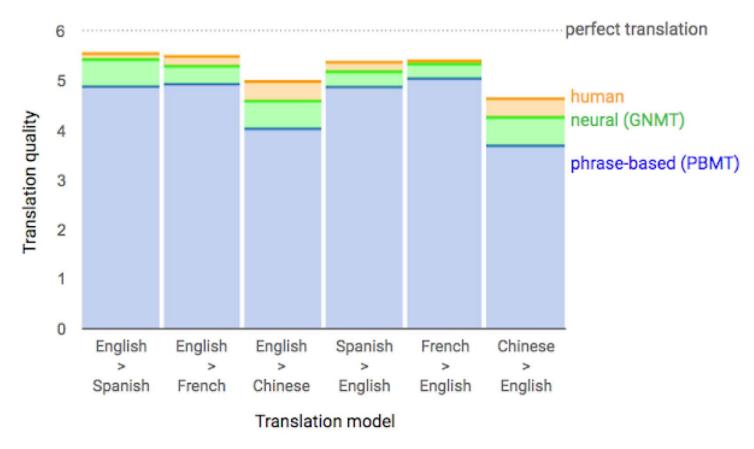


https://arxiv.org/pdf/1610.05256.pdf

In a paper <u>published Monday</u>, a team of researchers and engineers in Microsoft Artificial Intelligence and Research reported a speech recognition system that makes the same or fewer errors than professional transcriptionists. The researchers reported a word error rate (WER) of 5.9 percent, down from the 6.3 percent WER the team <u>reported</u> just last month.

To reach the human parity milestone, the team used <u>Microsoft Cognitive Toolkit</u>, a homegrown system for deep learning that the research team has made available on <u>GitHub</u> via an open source license.

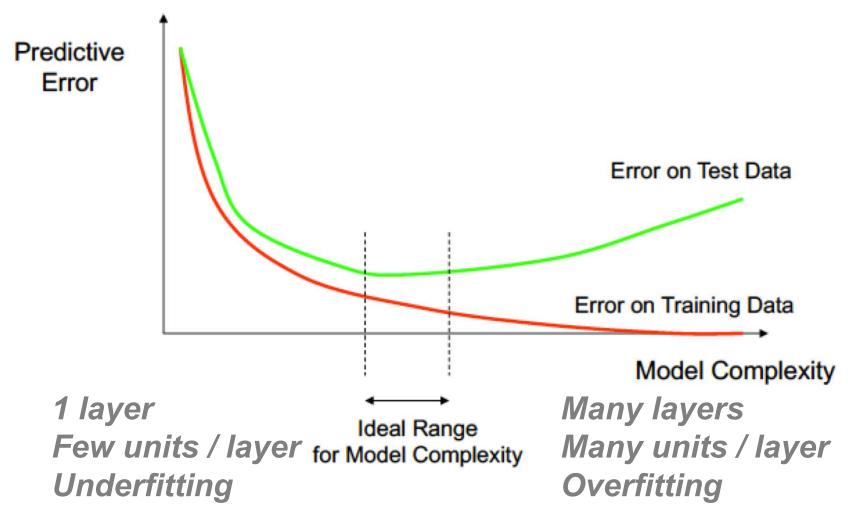
#### Gains in Translation Quality



https://ai.googleblog.com/2016/09/a-neural-network-for-machine.html

#### Any Disadvantages?

#### Deep Neural Networks can overfit!



#### Ways to avoid overfitting

- More training data!
- L2 / L1 penalties on weights
- More tricks next time....
  - Early stopping
  - Dropout

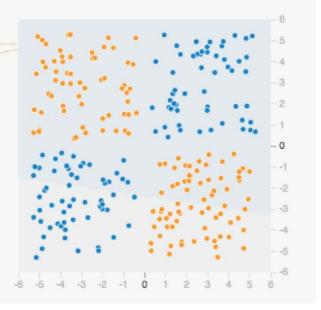
#### Objectives Today: Neural Networks Unit 1/2

- How to learn feature representations
  - Feed-forward neural nets (MLPs)
  - Universal approximation
  - Activation functions
- The Rise of Deep Learning:
  - Success stories on Images and Language
- Preview: Training via gradient descent
  - Back-propagation = gradient descent + chain rule

#### Interactive Demo

• <a href="https://playground.tensorflow.org">https://playground.tensorflow.org</a>

- Use XOR dataset
- Explore impact of:
  - Number of hidden units
  - Activation function



# How to train Neural Nets? Just like logistic regression Set up a loss function Apply Gradient Descent!

#### Review: LR notation

Feature vector with first entry constant

$$\tilde{x}_n = [1 \ x_{n1} \ x_{n2} \ \dots x_{nF}]$$

• Weight vector (first entry is the "bias")

$$w = [w_0 \quad w_1 \quad w_2 \dots w_F]$$

• "Score" value z (real number, -inf to +inf)

$$z_n = w^T \tilde{x}_n$$

#### Review: Gradient of LR

$$z_n = w^T \tilde{x}_n$$

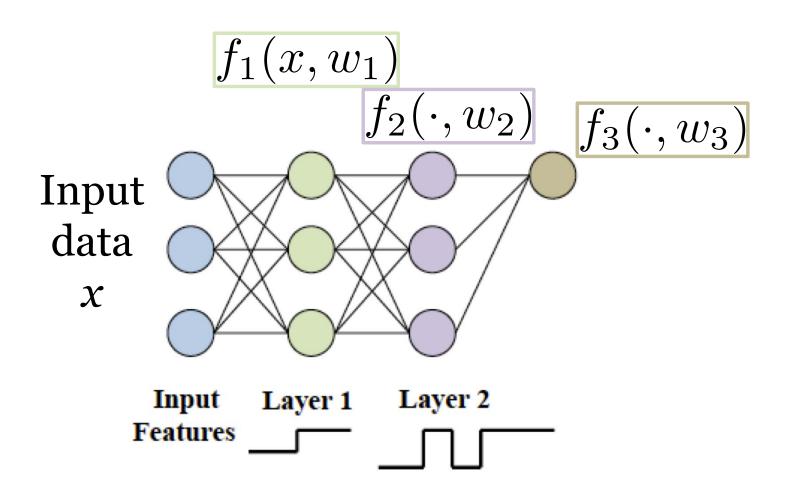
Log likelihood

$$J(z_n(w)) = y_n z_n - \log(1 + e^{z_n})$$

Gradient w.r.t. weight on feature f

$$\frac{d}{dw_f}J(z_n(w)) = \frac{d}{dz_n}J(z_n) \cdot \frac{d}{dw_f}z(w)$$

#### MLP: Composable Functions



#### Output as function of x

Input data 
$$f_1(x,w_1)$$
  $f_2(\cdot,w_2)$   $f_3(\cdot,w_3)$   $f_3(f_2(f_1(x,w_1),w_2),w_3)$ 

### Minimizing loss for composable functions

$$\min_{w_1, w_2, w_3} \sum_{n=1}^{N} loss(y_n, f_3(f_2(f_1(x_n, w_1), w_2), w_3))$$

#### Loss can be:

- Squared error for regression problems
- Log loss for binary classification problems
- ... many other possibilities!