

# **IT'S ELEMENTARY, DEAR WATSON: APPLYING LOGIC PROGRAMMING TO CONVERGENT SYSTEM MANAGEMENT TASKS**

***Dr. Alva L. Couch and Michael Gilfix***

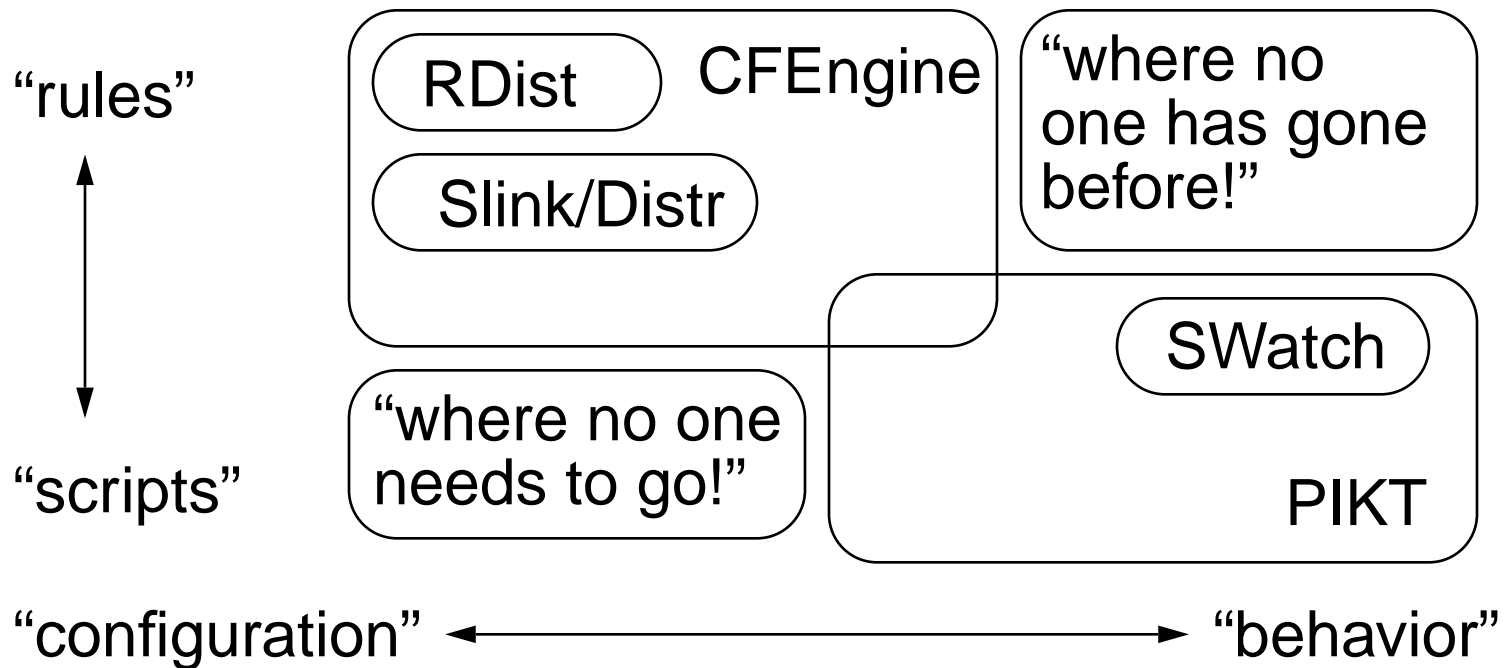
**Electrical Engineering and Computer Science**

**Tufts University, Medford, MA**

***Email: couch@eecs.tufts.edu***

***Web: <http://www.eecs.tufts.edu/~couch/prolog>***

# THE SYSTEM MANAGEMENT “LANDSCAPE”



## “DISCLAIMER”

- *We love* CFEngine and PIKT.
  - Both do what they claim.
  - Both are optimal in execution time.
- But extending either one is difficult.
  - Is execution speed all-important?
  - Or is our time more valuable?

# ELEMENTARY!

- CFEngine is “almost” Prolog (see paper).
- PIKT scripts “must do” what Prolog does.
- So try using a subset of Prolog.
- Gains:
  - Prolog programs “look more like policy”.
  - Loops and configuration changes are implicit.
- Losses:
  - Can’t explicitly control actions.
  - Lower runtime efficiency.

## OUR EXPERIMENTAL PROTOTYPE

- SWI-Prolog on Solaris 7.
- Used builtins for manipulating files.
- Wrote extensions for manipulating system configuration, processes, etc.
- Wrote CFEngine-like configuration primitives (except for file distribution).
- Wrote PIKT-like output parsing primitives.
- Used these to pre-parse common command output formats (du, ps, quota, who, etc)

## A USEFUL SUBSET OF PROLOG

- We don't need the whole language.
- We only have one real goal: *system health*.
- Every script we write will be to *assure health*.

```

health:- /* same goal every time */
  passwd(Login,_,_,_,Home,_),
  du(Home,Usage),
  Usage>20000,
  email(Login,'you are a pig!',
    'oink!').
?- health,fail. /* check ALL cases */

```

) our  
program

## IMPLICIT ACTIONS

- In a normal scripting language, this “program” would look like:

```
for each Login, Home pair,  
  Usage = du(Home)  
  if (Usage>20000)  
    email(Login, 'you are a pig!',  
          'oink!')
```

- In Prolog, the underlined text was *implicit* and *inferred from context*.

## IMPLICIT QUERIES AND TESTS

- `passwd(Login, _, _, _, Home, _)`  
sets `Login` and `Home` to *all valid pairs* in turn.
- `passwd('couch', _, _, _,  
          '/home/couch', _)`  
is a *conditional test* that's true if the home  
directory of `couch` is `/home/couch!`



## IMPLICIT EFFECTS

- `owner (' /etc/motd' , Owner , Group)`  
reads Owner and Group
- `owner (' /etc/motd' , 0 , 10)`  
chown's /etc/motd

## IMPLICIT CONVERGENCE

- `copy (' /Master/etc/motd' , ' /etc/motd' )`  
copies *only if necessary*.
- `link (' /Master/etc/motd' , ' /etc/motd' )`  
makes a link *only if necessary*.

## CONTROVERSIAL CLAIMS

- Prolog can emulate the function of CFEngine through appropriate extensions.
- Prolog supports script genericity as in PIKT.
- See paper for details.

## WHERE NO ONE HAS GONE BEFORE:

- Service-level declarations.
- Declarative rules for dynamic policies.

## SERVICE-LEVEL DECLARATIONS

- Define generic high-level services, e.g., ftp.

```
health:- service(ftp), os(Os),  
         config_path('inetd.conf', Os, Path),  
         config_path('ftpd', Os, Ftpd),  
         file_base_name(Ftpd, FBase),  
         appendIfNoSuchLine(Path,  
                             [ftp, stream, tcp, nowait, root,  
                             Ftpd, Fbase]).
```

- Describe systems requiring service:

```
service(ftp):- hostname('fred').  
service(ftp):- not os('solaris').
```

## DECLARING DYNAMIC POLICY

- The lesson of COBOL:

*subtle*: requires a Dilbert

“natural language” policy  process “computer language”

*easy*: any PHM can handle it.

- “The best we can do” is to code policies so that *once they’re coded and working, their meanings are obvious* (to PHM’s)!

## POLICY TO PROCESS

- Policy:  
kill all Internet Explorer runaways that remain after the user has logged out.

- Prolog: “messy, but effective”

```
ps_f(User, Pid, _, _, _, _, Cmd) ,  
match(Cmd, 'iexplorer') ,  
not who(User, _, _, _) ,  
kill(Pid, 9) .
```

## PERFORMANCE

- If written well, Prolog executes as quickly as comparable Perl code.
- If written poorly, it can take thousands of times longer due to superfluous implicit loops.
- Example: the sequence  
`passwd( _, _, _, _, _, Home, _ ) ,`  
`passwd(Login, _, _, _, _, Home, _ )`  
can take thousands of times longer than the second goal alone.

## CONCLUSIONS

- Prolog is a “glue language” that allows coding of rules for both configuration management and behavior modification.
- But efficient coding is a *subtle art*.
- Prolog is an *assembly language* in which future configuration tools can be written.

## THE FUTURE

- Preprocessor converts policy rules into Prolog.
- Syntax closer to usual scripting languages.
- Type checking and superfluous loop elimination.
- Example of proposed declarative syntax:

```
pid(Pid), Name=pidName(Pid),  
match(Name, 'iexplorer'),  
User=pidUser(Pid),  
not userTty(User),  
kill(Pid, 9).
```