### **COMP105 Assignment: Intro**

Deadline Extended: Due Monday, January 31 at 11:59PM.

### **Getting Started**

• To add the course binaries to your execution path, run

use -q comp105

You may want to put this command in your .cshrc or your .profile. The -q option is needed to prevent use from spraying text onto standard output, which may interfere with with scp, ssh, <u>git</u>, and <u>rsync</u>.

• **IMPORTANT NOTE**: Like all programming assignments for this class, the programming parts of this assignment are due one minute before midnight before a class day. You may turn them in *up to 48 hours after the due date*, which will cost you one or two <u>extension tokens</u>. If you wish not to spend an extension token, then when midnight arrives submit whatever you have. We are very willing to give partial credit.

### Part A: Programming in Impcore (Individual work, 25 percent)

These are ``finger exercises" to get you into the swing of the LISP syntax and style of programming. *You can start these exercises immediately after the first lecture*. If you find it entertaining, you may write very efficient solutions—but do not feel compelled to do so. **Do not share your solutions with any programming partners.** We encourage you to discuss ideas, but **noone else may see your code**.

• Do exercises 2 through 7 on pages 51–52 of Ramsey and Kamin. Place your solutions to problems 2 through 7 in a file called solution.imp.

You can find an impcore interpreter in /comp/105/bin; if you have run use as suggested above you should be able to run it just by typing

ledit impcore

The ledit command gives you the ability to retrieve and edit previous lines of input; see its man page.

Note that you can run the contents of a file through the interpreter by typing impcore < file. You can eliminate unwanted prompts by running impcore -q < file. You may find it useful to create some test cases in a file mytests; you can then check your work by typing

cat solution.imp mytests | impcore -q

Don't include test cases in the solution.imp file you submit.

You may find it more convenient to keep solutions in separate files as you develop them. If so, we recommend that you do so and combine them in the end with cat. For example,

cat s2 s3 s4 s5 s6 s7 > solution.imp

- In doing problems 2 through 7, use helper functions where appropriate, but do not use global variables.
- The solutions you write for problems 2 through 7 should be in order in the file solution.imp (i.e. problem 2 first, problem 7 last) and each solution should be preceded by a comment that looks like something like this:

```
;;
;; Problem N
;;
```

# Part B: Adding Local Variables to the Interpreter (Work with a partner, 25 percent)

This exercise will help you understand how language changes can be realized in C code. You will do exercise 24 from page 55 of Ramsey and Kamin. *Before starting this problem, you should wait for the second lecture and possibly the third lecture.* You should solve this problem with a partner, but this solution must be kept separate from your other solutions. Your programming partner, if any, must not see your other work.

• Get your copy of the code from the book by running

```
git clone linux.cs.tufts.edu:/comp/105/book-code
```

or if that doesn't work, from a lab or linux machine, try

git clone /comp/105/book-code

You can find the source code from Chapter 2 in subdirectory <code>bare/impcore</code> or <code>commented/impcore</code>. The <code>bare</code> version, which we recommend, contains just the C code from the book, with simple comments identifying page numbers. The <code>commented</code> version, which you may use if you like, includes part of the book text as commentary.

• We provide new versions of all.h, ast.c, toplevel-code.c and parse.c that handle local variables. These version are found in subdirectory bare/impcore-with-locals. There are not many changes; to see what is different, try running

diff -r bare/impcore bare/impcore-with-locals

You may wish to try the -u or -y options with diff

In the directory bare/impcore-with-locals, you can build and interpreter by typing make, but when you run the interpreter, it will halt with an assertion failure. You'll need to change the interpreter to add local variables:

- In impcore.c, you will have to modify the functions in the initial basis to use the new syntax.
- In eval.c, you will have to modify the evaluator to give the right semantics to local variables. Local variables that have the same name as a formal parameter should hide that formal parameter, as in C.
- You also have the right to modify other files as you see fit.
- Create a file called README in this directory (your impcore-with-locals directory). Use this file to describe your solution to this problem.

## Part C: Language structure and operational semantics (Individual work, 50 percent)

These are exercises intended to help you think about syntactic structure and to become fluent with operational semantics. *The third and fourth lecture, on operational semantics and proofs, will help with some of these exercises*, especially Exercise 18. **Do not share your solutions with any programming partners.** We encourage you to discuss ideas, but **noone else may see your code**.

For these exercises you will turn in three files: 1.pdf (or 1.txt), theory.pdf, and 13.imp. For file theory.pdf, you will probably find it easiest to write your answers on paper and <u>scan it</u>. Please see the <u>note about how to organize your</u> answers.

• Do Exercise 1 on page 51 of Ramsey and Kamin. I'm looking for several paragraphs—at most one page—about a language of your choice. *Give us an argument* about why you think some syntactic categories are essential for understanding and other are inessential. Also, I'd like your answer to provide a little more information about the essential syntactic categories: • In Impcore, expressions are evaluated to produce values, and definitions are evaluated to add names to the top-level environments. In your chosen language, what happens to each of the syntactic categories?

#### Suggestions:

◆ Find a reference work that gives a grammar for the language (its concrete syntax) you have chosen.

♦ Unless the only language you know is C++, pick another language. C++ is frightfully complex.

Please prepare either a plain text file (<u>Markdown</u> formatting is OK) as file 1.txt, or else use a word processor and submit 1.pdf. **Do not go over one page!** 

- Do exercises 12 and 13 on page 53 of Ramsey and Kamin. The purpose of these exercises is to give you a feel for the kinds of choices language designers can make. Include your answer to exercise 12 as part of theory.pdf. Please your answer to exercise 13 in file 13.imp.
- Do exercise 9 on page 52 of Ramsey and Kamin. The purpose of the exercise is to help you develop your understanding of proof trees, so be sure to make your proof *complete* and *formal*. You can write out a proof tree with BEGIN ... => 3 ... in its conclusion, or if you prefer, you can write a sequence of judgments, and say for each one what rules and what previous judgments justify that judgment.

Include your answer as part of file theory.pdf.

• Do exercise 10 on page 52 of Ramsey and Kamin. The purpose of the exercise is to help you start reasoning about proof trees.

Include your answer as part of file theory.pdf.

• Do exercise 18 on pages 53–54 of Ramsey and Kamin. The purpose of this exercise is to help you see how language designers show nontrivial properties of their languages—and how these properties can guide implementors.

Include your answer in file theory.pdf.

Metatheoretic proofs are probably unfamiliar, so you may want to look at some <u>sample cases</u> we have provided to help you. Also, to relieve some of the tedium (which is very common in programming-language proofs), we suggest that you allow your proof for the AddApply case to stand in for all other cases involving primitive operators. We also suggest that you simplify by leaving out the global environment xi.

### Organizing the answers to Part C

To help us read your answers to Part~C, we need for you to organize them carefully:

- The answer to each question must start on a new page.
- The answers must appear in order: problems 9, 10, 12, and finally 18.

### Submitting

Before submitting your code, test it thoroughly. We do not provide any tests; you must write your own.

- To submit parts A and C, which you will have done by yourself, change into the appropriate directory and run submit105-intro-solo to submit your work. In addition to files solution.imp, 13.imp, theory.pdf, and either 1.txt or 1.pdf, please also include a file called README. Use your README file to
  - ◆ Tell us how to pronounce your name, as in "NORE-muhn RAM-zee" or "ANN-drew guh-LAHNT"
  - Tell us *how long it took you to complete the entire assignment* (parts A, B, and C)
- To submit part B, which you will have done with a partner, change into bare/impcore-with-locals and run submit105-intro-pair to submit your work.

#### Example cases for problem 18

Here are some sample cases for the inductive proof required in Exercise 18 of Ramsey and Kamin.

Consider the rule for if:

$$\frac{\langle e_1, \xi, \phi, \rho \rangle \Downarrow \langle v_1, \xi', \phi, \rho' \rangle}{\langle \operatorname{IF}(e_1, e_2, e_3), \xi, \phi, \rho \rangle \Downarrow \langle v_2, \xi'', \phi, \rho'' \rangle} \langle v_2, \xi'', \phi, \rho'' \rangle.$$
(IFTRUE)

By the induction hypothesis, we can evaluate  $\langle e_1, \xi, \phi, \rho \rangle \Downarrow \langle v_1, \xi', \phi, \rho' \rangle$  using a stack, and the evaluation will pop  $\rho$  and push  $\rho'$  without making a copy of  $\rho$ . Because  $\rho$  does not appear anywhere else in the rule, it is never used again, so it is safe to pop it and throw it away. We can use the induction hypothesis again to show that the evaluation of  $e_2$  can pop  $\rho'$  and push  $\rho''$ , and  $\rho'$  is not copied. Moreover,  $\rho'$  is not used in the rule after the evaluation of  $e_2$ .

Finally, we see that  $\rho''$  is used only as part of the result of the rule. We can conclude, then, that when  $e_1$  evaluates to a nonzero value, we can safely evaluate  $IF(e_1, e_2, e_3)$  on a stack, and the evaluation effectively pops  $\rho$ , which is never used again, then pushes  $\rho''$ .

The FORMALVAR rule is one of the base cases; it doesn't require the induction hypothesis.

$$\frac{x \in \operatorname{dom} \rho}{\langle \operatorname{VAR}(x), \xi, \phi, \rho \rangle \Downarrow \langle \rho(x), \xi, \phi, \rho \rangle}$$
(FORMALVAR)

By examining the rule, we see that it is possible to implement it as follows: pop  $\rho$ , test  $x \in \text{dom } \rho$ , and compute  $\rho(x)$ . Then push  $\rho$  back on the environment stack, after which the only copy is once again on top of the stack.