## Scheme: What's Good? What's Bad?

An advanced cognitive task:

1. Remember
2. Understand
3. Apply
4. Analyze
5. Evaluate
6. Create

## Length

fun length [] $=0$
| length (x::xs) $=1+$ length xs
val res $=$ length $[1,2,3]$

## Map

$$
\begin{aligned}
\text { fun map } f[] & =[] \\
\quad \mid \operatorname{map} f(x:: x s) & =(f x)::(\operatorname{map} f x s)
\end{aligned}
$$

val res1 = map length [[], [1], [1,2], [1,2,3]]

## Map, without redundant parentheses

```
fun map f [] = []
    | map f (x::xs) = f x :: map f xs
```

val res1 =
map length [[], [1], [1,2], [1,2,3]]

## Filter

## fun filter pred [] $=$ []

| filter pred (x::xs) = (* no 'pred?' *)
let val rest $=$ filter pred $x s$ in if pred $x$ then
(x : : rest)
else
rest
end
val res2 =
filter $(f n \times(x \bmod 2)=0)[1,2,3,4]$

## Filter, without redundant parentheses

```
fun filter pred [] = []
    | filter pred (x::xs) = (* no 'pred?' *)
    let val rest = filter pred xs
    in if pred x then
                            x :: rest
            else
                rest
    end
```

val res2 =
filter $(f n \times(x \bmod 2)=0)[1,2,3,4]$

## Exists

fun exists pred [] = false
| exists pred (x::xs) =
(pred x) orelse (exists pred xs)
val res3 =
exists (fn $x=>(x \bmod 2)=1)[1,2,3,4]$
(* Note: fn $x$ => $e$ is syntax for lambda *)

## Exists, without redundant parentheses

```
fun exists pred [] = false
    | exists pred (x::xs) =
        pred x orelse exists pred xs
```

val res3 =
exists (fn $x=>(x \bmod 2)=1)[1,2,3,4]$
(* Note: fn $x$ => $e$ is syntax for lambda *)

## All

$$
\begin{aligned}
& \text { fun all pred [] } \quad=\text { true } \\
& 1 \text { all pred (x::xs) }= \\
& \quad(\text { pred } x) \text { andalso (all pred } x s) \\
& \text { val res } 4=\text { all (fn } x=>(x>=0))[1,2,3,4]
\end{aligned}
$$

## All, without redundant parentheses

```
fun all pred [] = true
    | all pred (x::xs) =
        pred x andalso all pred xs
```

val res $4=$ all (fn $x=>(x>=0)$ ) [1,2,3,4]

## Take

```
exception TooShort
fun take 0 _ = [] (* wildcard! *)
    | take n [] = raise TooShort
    | take n (x::xs) = x :: (take (n-1) xs)
val res5 = take 2 [1,2,3,4]
val res6 = take 3 [1]
        handle TooShort =>
                        (print "List too short!"; [])
(* Note use of exceptions. *)
```


## Take, without redundant parentheses

```
exception TooShort
fun take 0 _ = [] (* wildcard! *)
    | take n [] = raise TooShort
    | take n (x::xs) = x :: take (n-1) xs
val res5 = take 2 [1,2,3,4]
val res6 = take 3 [1]
        handle TooShort =>
    (print "List too short!"; [])
(* Note use of exceptions. *)
```


## Drop

$$
\begin{aligned}
\text { fun drop } 0 \mathrm{zs} & =\mathrm{zs} \\
\text { | drop } n[] & =\text { raise TooShort } \\
\mid \text { drop } n(x:: x s) & =\text { drop }(n-1) \text { xs }
\end{aligned}
$$

```
val res7 = drop 2 [1,2,3,4]
val res8 = drop 3 [1]
```

    handle TooShort =>
    (print "List too short!"; [])
    
## Takewhile

```
fun takewhile p [] = []
    | takewhile p (x::xs) =
        if p x then (x :: (takewhile p xs))
        else []
fun even x = (x mod 2 = 0)
val res8 = takewhile even [2,4,5,7]
val res9 = takewhile even [3,4,6,8]
```


## Takewhile, without redundant parentheses

```
fun takewhile p [] = []
    | takewhile p (x::xs) =
    if \(p x\) then \(x:\) takewhile \(p\) xs
    else []
fun even \(x=(x \bmod 2=0)\)
val res8 \(=\) takewhile even \([2,4,5,7]\)
val res \(9=\) takewhile even \([3,4,6,8]\)
```


## Dropwhile

$\begin{aligned} \text { fun dropwhile p [] } & =[] \\ \text { | dropwhile p (zs as (x::xs)) } & =\end{aligned}$ if $p$ then (dropwhile $p$ xs) else $z s$ val res10 $=$ dropwhile even $[2,4,5,7]$
val res11 $=$ dropwhile even $[3,4,6,8]$
(* fancy pattern form: zs as (x::xs) *)

## Dropwhile, without redundant parentheses

fun dropwhile p []
| dropwhile p (zs as (x::xs)) = if $p \times$ then dropwhile $p$ xs else $z s$
val res10 $=$ dropwhile even $[2,4,5,7]$
val res11 $=$ dropwhile even $[3,4,6,8]$
(* fancy pattern form: zs as (x::xs) *)

## Folds

```
fun foldr p zero [] = zero
    | foldr p zero (x::xs) = p (x, (foldr p zero xs))
fun foldl p zero [] = zero
    | foldl p zero (x::xs) = foldl p (p (x, zero)) xs
val res12 = foldr (op +) 0 [1,2,3,4]
val res13 = foldl (op * ) 1 [1,2,3,4]
(* Note 'op' to use infix operator as a value *)
```


## Folds, without redundant parentheses

```
fun foldr p zero [] = zero
    | foldr p zero (x::xs) = p (x, foldr p zero xs )
fun foldl p zero [] = zero
    | foldl p zero (x::xs) = foldl p (p (x, zero)) xs
```

val res12 $=$ foldr (op +) 0 [1,2,3,4]
val res13 = foldl (op * ) 1 [1,2,3,4]
(* Note 'op' to use infix operator as a value *)

## ML—Five Questions

Values: num/string/bool, constructed data
Syntax: definitions, expressions, patterns, types
Environments: names stand for values (and types)
Evaluation: uScheme + case and pattern matching
Initial Basis: medium size; emphasizes lists
(Question Six: type system-a coming attraction)

## A note about books

Ullman is easy to digest
Ullman costs money but saves time
Ullman is clueless about good style
Suggestion:

- Learn the syntax from Ullman
- Learn style from Ramsey, Harper, \& Tofte

Details in course guide Learning Standard ML

