

# Membership revisited

From duplicates? **function**, member?

**Laws:**

`(member? m '()) == #f`

`(member? m (cons m ks)) == #t`

`(member? m (cons k ks)) == (member? m ks), m != k`

**What kind of algorithm is this?**

## **Your turn: Common list algorithms**

**Algorithms on linked lists (or arrays in sequence):**

- **Search for an element**
- **What else?**

# Predefined list algorithms

Some classics:

- `exists?` (Example: Is there a number?)
- `all?` (Example: Is everything a number?)
- `filter` (Example: Select only the numbers)
- `map` (Example: Add 1 to every element)
- `foldr` (*Visit every element*)

Fold also called `reduce`, `accum`, a “catamorphism”

## Coding: Generalize linear search

### Laws:

```
(member? m ' ( )) = #f
(member? m (cons k ks)) = #t,           if m == k
(member? m (cons k ks)) = (member? m ks), if m != k
```

### Generalize selection; make predicate a parameter:

```
(exists? p? ' ( )) = #f
(exists? p? (cons y ys)) = #t,           if (p? y)
(exists? p? (cons y ys)) = (exists? p? ys), otherwise
```

**Predicate  $p?$  could come from `curry` (forthcoming)**

## Defining exists?

```
; (exists? p? '()) = #f
; (exists? p? (cons y ys)) = #t, if (p? y)
; (exists? p? (cons y ys)) = (exists? p? ys), otherwise
```

```
-> (define exists? (p? xs)
      (if (null? xs)
          #f
          (if (p? (car xs))
              #t
              (exists? p? (cdr xs))))))
```

```
-> (exists? symbol? '(1 2 zoo))
```

```
#t
```

```
-> (exists? symbol? '(1 2 (zoo)))
```

```
#f
```

## Defining filter

```
; (filter p? '()) == '()
; (filter p? (cons y ys)) ==
;   (cons y (filter p? ys)), when (p? y)
; (filter p? (cons y ys)) ==
;   (filter p? ys), when (not (p? y))
```

```
-> (define filter (p? xs)
      (if (null? xs)
          '()
          (if (p? (car xs))
              (cons (car xs) (filter p? (cdr xs)))
              (filter p? (cdr xs)))))
```

## Running filter

```
-> (filter (lambda (n) (> n 0)) '(1 2 -3 -4 5 6))  
(1 2 5 6)
```

```
-> (filter (lambda (n) (<= n 0)) '(1 2 -3 -4 5 6))  
(-3 -4)
```

```
-> (filter ((curry <) 0) '(1 2 -3 -4 5 6))  
(1 2 5 6)
```

```
-> (filter ((curry >=) 0) '(1 2 -3 -4 5 6))  
(-3 -4)
```

## Your turn: map

```
-> (map      add3 ' (1 2 3 4 5) )  
    (4 5 6 7 8)
```

```
;; (map f ' ( )) =
```

```
;; (map f (cons y ys) ) =
```



## Answers: map

```
-> (map      add3 ' (1 2 3 4 5))  
    (4 5 6 7 8)
```

```
; (map f ' ()) == ' ()
```

```
; (map f (cons y ys)) == (cons (f y) (map f ys))
```

## Defining and running map

```
; (map f '()) == '()
; (map f (cons y ys)) == (cons (f y) (map f ys))
-> (define map (f xs)
      (if (null? xs)
          '()
          (cons (f (car xs)) (map f (cdr xs)))))
-> (map number? '(3 a b (5 6)))
(#t #f #f #f)
-> (map *100 '(5 6 7))
(500 600 700)
```

**Foldr**

## Algebraic laws for foldr

Idea:  $\lambda + . \lambda 0 . x_1 + \dots + x_n + 0$

`(foldr (plus zero ' ())) = zero`

`(foldr (plus zero (cons y ys))) =  
 (plus y (foldr plus zero ys))`

Note: Binary operator **+** associates to the **right**.

Note: zero might be identity of plus.

## Code for foldr

Idea:  $\lambda+. \lambda 0. x_1 + \dots + x_n + 0$

```
-> (define foldr (plus zero xs)
      (if (null? xs)
          zero
          (plus (car xs) (foldr plus zero (cdr xs)))))
```

```
-> (val sum (lambda (xs) (foldr + 0 xs)))
```

```
-> (sum '(1 2 3 4))
```

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```
-> (val prod (lambda (xs) (foldr * 1 xs)))
```

```
-> (prod '(1 2 3 4))
```

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## Another view of operator folding

```
' (1 2 3 4) = (cons 1 (cons 2 (cons 3 (cons 4 ' ())))))  
(foldr + 0 ' (1 2 3 4))  
          = (+ 1 (+ 2 (+ 3 (+ 4 0))))  
(foldr f z ' (1 2 3 4))  
          = (f 1 (f 2 (f 3 (f 4 z))))
```

## Your turn

Idea:  $\lambda+. \lambda 0. x_1 + \dots + x_n + 0$

```
-> (define combine (x a) (+ 1 a))
```

```
-> (foldr combine 0 '(2 3 4 1))
```

???

**Wait for it**



## Answer

Idea:  $\lambda + . \lambda 0 . x_1 + \dots + x_n + 0$

-> `(define combine (x a) (+ 1 a))`

-> `(foldr combine 0 '(2 3 4 1))`

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What function have we written?

## Your turn: Explain the design

1. Functions like `exists?`, `map`, `filter` are subsumed by
2. Function `foldr`, which is subsumed by
3. Recursive functions

Seems redundant: **Why?**

# **Cornucopia of one-argument functions**

**The “function factory”**

## The idea of currying

-> (map ((curry +) 3) '(1 2 3 4 5))  
; add 3 to each element

-> (exists? ((curry =) 3) '(1 2 3 4 5))  
; is there an element equal to 3?

-> (filter ((curry >) 3) '(1 2 3 4 5))  
; keep elements that 3 is greater than

## To get one-argument functions: Curry

```
-> (val positive? (lambda (y) (< 0 y)))
```

```
-> (positive? 3)
```

```
#t
```

```
-> (val <-c (lambda (x) (lambda (y) (< x y))))
```

```
-> (val positive? (<-c 0)) ; "partial application"
```

```
-> (positive? 0)
```

```
#f
```

## What's the algebraic law for `curry`?

`... (curry f) ... = ... f ...`

Keep in mind:

All you can do with a function is apply it!

`((curry f) x) y = (f x y)`

Three applications: so implementation will have three `lambda`s

## No need to Curry by hand!

```
;; curry : binary function -> value -> function
-> (val curry
    (lambda (f)
      (lambda (x)
        (lambda (y) (f x y))))))
-> (val positive? ((curry <) 0))
-> (positive? -3)
#f
-> (positive? 11)
#t
```

## Your turn!

```
-> (map      ((curry +) 3) ' (1 2 3 4 5) )
```

```
???
```

```
-> (exists?  ((curry =) 3) ' (1 2 3 4 5) )
```

```
???
```

```
-> (filter  ((curry >) 3) ' (1 2 3 4 5) )
```

```
???
```

```
; tricky
```



## Answers

```
-> (map      ((curry +) 3) ' (1 2 3 4 5) )  
(4 5 6 7 8)
```

```
-> (exists? ((curry =) 3) ' (1 2 3 4 5) )  
#t
```

```
-> (filter  ((curry >) 3) ' (1 2 3 4 5) )  
(1 2)
```

## One-argument functions compose

```
-> (define o (f g) (lambda (x) (f (g x))))  
-> (define even? (n) (= 0 (mod n 2)))  
-> (val odd? (o not even?))  
-> (odd? 3)  
#t  
-> (odd? 4)  
#f
```

**Next up: proving facts about functions**