

In Class Exercises – Axiomatic Semantics

1. Classify the following Hoare triples as valid or invalid, and explain why briefly. Examples:

- $\{\mathbf{true}\} x := x * x \{x \geq 0\}$ VALID; x^2 is always ≥ 0 .
- $\{x \geq 0\} x := x - 1 \{x \geq 0\}$ INVALID; If $x = 0$ at the start of the program, then $x \geq 0$ but $x - 1 < 0$.

- (a) $\{\mathbf{true}\} x := 3 \{x = 4\}$
- (b) $\{\mathbf{true}\} x := 3 \{\mathbf{false}\}$
- (c) $\{\mathbf{false}\} x := 3 \{\mathbf{false}\}$
- (d) $\{x > y \wedge x > 0\} y := x + y \{y > 0\}$
- (e) $\{y > x \wedge x > 0\} x := x + y \{x > y\}$
- (f) $\{x = 3\} \mathbf{while\ } odd(x) \mathbf{\ do\ skip\ } \{\mathbf{true}\}$
- (g) $\{x \text{ is even}\} \mathbf{while\ } odd(x) \mathbf{\ do\ skip\ } \{\mathbf{true}\}$
- (h) $\{\mathbf{false}\} \mathbf{while\ } odd(x) \mathbf{\ do\ skip\ } \{x \text{ is even}\}$

2. Use the assignment rule to find a precondition Q that makes each triple valid.

- (a) $\{Q\} x := x * 3 \{x = 15\}$
- (b) $\{Q\} x := 14 \{x = 14\}$
- (c) $\{Q\} r := r - 1 \{r^3 + \sin(r) - 12 = 4\}$
- (d) $\{Q\} y := y + 1; x := x + a[y] \{x = \sum_{k=1}^y a[k]\}$

3. Fill in the blanks with the appropriate assertions to come up with Q . Use the pairs of blank lines to show uses of the consequence rule (i.e., to show simplifications).

Q : _____

if $w = z$ **then begin**

$w := 4;$

$z := z \div 2$

end

else begin

$z := w * z;$

$w := 2 * w$

end

$\{z = 5 * w\}$

4. To prove the loop

```
{pre Q}
Initialization
{inv P}
while B do S;
{post R}
```

correct, we use the following steps:

- Prove $\{Q\}$ Initialization $\{P\}$ is valid
- Prove P is invariant: $\{P \wedge B\} S \{P\}$
- Prove that if the loop stops, R holds: $P \wedge \neg B \Rightarrow R$
- Prove bound function t decreases with each iteration.
- Prove that if there are iterations left then $t > 0$: $P \wedge B \Rightarrow t > 0$

Prove the following loop correct:

```
{0 < n}
i := 1;
{inv P: (0 < i ≤ n) ∧ (i is a power of 2)}
{bound function: n - i}
while 2 * i ≤ n do i := i * 2;
{(0 < i ≤ n < 2 * i) ∧ (i is a power of 2)}
```

5. We can also go the other way: Given a precondition, invariant, and postcondition, we can develop a corresponding loop using the following procedure:

- Find a loop guard B . (“When are we done?”)
- Find initialization to establish invariant P .
- Guess bound function t and find ways to decrease it. (Make sure it meets the requirements listed in the first section.)
- Ensure that P is reestablished.

Write a program that, given n , calculates

$$F_n = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } n = 1 \\ F_{n-1} + F_{n-2} & \text{if } n > 1 \end{cases}$$

Given the following specification:

```
{pre Q: n > 0}
{inv P: 1 ≤ i ≤ n ∧ a = F_i ∧ b = F_{i-1}}
{post R: a = F_n}
```