

Notes on the history of type inference

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Newman's typability algorithm Newman [1943] for Quine's Type Theory (Quine [1937]) and an implicit version of Church's Theory of Simple Types (Church [1940])—a Curry-style formulation without explicit types (Curry [1934])—was recently rediscovered by Hindley [2008].

The algorithm is a fascinating precursor to constraint-based type inference and program analysis techniques, which have been developed in the late 80s and onwards for both theoretical and practical purposes. Using terminology from constraint-based type inference Newman's algorithm can be described as follows when applied to simple typing:¹

1. Ensure that all bound and free variables in the subject term M are named apart. Let each subterm X of M be associated with a unique type variable α_X . In Newman's description α_X is identified by the subterm X itself.
2. Generate constraints for each subterm Z of M :
 - (a) For $Z \equiv XY$ Newman generates the constraints $X \gamma_1 Z$ and $X \gamma_2 Y$, which corresponds to the (type-)equational constraint $\alpha_X = \alpha_Y \rightarrow \alpha_Z$.
 - (b) For $Z \equiv \lambda x.U$ generate $Z \gamma_1 U$ and $Z \gamma_2 x$, corresponding to $\alpha_Z = \alpha_x \rightarrow \alpha_U$.

It can be observed that whenever there exists $X \gamma_1 Y$ in Newman's constraints then they also contain $X \gamma_2 Z$ for some Z , and this is preserved throughout the subsequent constraint simplification process. A—decidedly revisionist—interpretation of this observation is that the type constraint notation subsequently adopted in constraint-based type inference syntactically incorporates this duality by combining them into a single construct: Define $\alpha_X = \alpha_Y \rightarrow \alpha_Z$ if $X \gamma_1 Z$ and $X \gamma_2 Y$ in Newman's formulation.

3. Simplify the set of constraints as follows:

¹This description reflects my own understanding based on Hindley's presentation (Hindley [2008]).

- (a) (Unification closure) If the constraints contain distinct $X \gamma_1 V$ and $X \gamma_1 Z$, substitute Z for V in the constraints. If they contain distinct $X \gamma_2 U$ and $X \gamma_2 Y$, substitute Y for U . Because of the above invariant, these two rules can be combined into a single type-equational rule: If there are distinct constraints $\alpha_X = \alpha_Y \rightarrow \alpha_Z$ and $\alpha_X = \alpha_U \rightarrow \alpha_V$ substitute α_Y for α_U and α_Z for α_V .
- (b) (Congruence closure) If the constraints contain

$$X \gamma_1 Y, X' \gamma_1 Y, X \gamma_2 Z, X' \gamma_2 Z$$

for distinct X, X' then substitute X for X' in the constraints. The corresponding type-equational rule is: If $\alpha_X = \alpha_Y \rightarrow \alpha_Z$ and $\alpha_{X'} = \alpha_Y \rightarrow \alpha_Z$ occur in the constraints, substitute $\alpha_{X'}$ by α_X .

- (c) (Cycle test) If Newman's constraints, interpreted as a directed graph, contain a cycle, terminate with failure. (With only one type constructor, \rightarrow , which Newman's algorithm is implicitly formulated for, this is the only possible cause of failure. With additional type constructors a constructor clash failure rule needs to be added.) If no closure rule applies and the constraints contain no cycle, terminate with success.

The discovery of Newman's algorithm in the literature is due to Hindley (Hindley [2008]). Hindley's presentation is short, transparent and insightful: It quickly lets the reader understand that Newman's is a constraint-based technique where type-equational constraints of the form $\alpha = \beta \rightarrow \gamma$ are coded by $\alpha \gamma_1 \gamma$ and $\alpha \gamma_2 \beta$, but otherwise processed as in unification closure, with additional congruence closure steps.

There is a substantial amount of work on constraint-based type inference and program analysis, which has been published starting in the late 80s and early 90s. After Wand's exposition of simple type inference (Wand [1987]), Henglein showed how to reduce let-polymorphism and polymorphic recursion to semi-unification, which are systems of equational and instantiation constraints (Leiß [1987], Henglein [1988], Kapur et al. [1988], Henglein [1989], Kfoury et al. [1990a;b], Kapur et al. [1991], Henglein [1993]). Existence of principal types and their computation by most general semi-unifiers with detailed proofs can be found in Henglein [1989]. A simple special case of this is simple type inference: Constraint simplification degenerates to unification closure (as above) and most general semi-unifiers to most general unifiers, which yield principal types for the original type inference problem (for simple typing the even stronger property of principal type *derivations*). An interesting consequence of that work is that the congruence closure steps in Newman's algorithm are unnecessary: The rules can be staged by first applying unification closure only, and checking for cycles at the very end. At any given point congruence closure steps may be interspersed. They do not affect the final result, but may be useful for compressing the constraint graph. Constraint-rewriting formulations of unification and their algebraic have been known since the 80s (Eder [1985], Martelli and Montanari [1982]).

Rank-1 bounded System F is known to be a cosmetic extension of let-polymorphism since typability in either case can be characterized by Tofte’s “algorithmic” type inference rules where generalization only takes place at let-occurrences, and instantiation only at variable occurrences (Tofte [1990]). (More interesting is rank-2-bounded System F (Kfoury and Tiuryn [1992], Henglein and Mairson [1994], Kfoury and Wells [1994]), even though it also can be reduced to let-polymorphism.) Adding explicitly typed constants is trivial if only type schemes (let-polymorphic types) or System F types of maximum rank 1 are used. A much harder problem is the case of typability with free variables of unknown type (Schubert [1998]).

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